# Article 304 - Appendix













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[Please note that all maps, images, and tables are for illustrative purposes and design guidance only. The visual representations in this appendix illustrate intended development outcomes.]























# VISION

**Imagine** a neighborhood that is the vibrant social heart of Maricopa.

**Imagine** arriving on Amtrak or a future Commuter train into formal train hall that welcomes you into a grand plaza framed by restaurants and shaded by a formal grid of palm trees.

**Imagine** an creative neighborhood filled with boutique shops, eclectic local restaurants, small businesses, entertainment and local arts and crafts.

**Imagine** a walkable neighborhood that is safe place where families, old and young can explore.

**Imagine** verdant landscaped streets, inspired by the local ecology and evokes a sense of oasis in the desert.

**Imagine** streets softly illuminated with warm charming lighting that evokes the charms of downtowns from the past.

**Imagine** streets that are formally framed by eclectic and diverse architecture that is inspired by the southwest and agricultural traditions of the southwest.

**Imagine** a main street that transforms into an event space on the weekends. Where a communities spirit is on display though parades, music festivals, carnivals and craft fairs.

**Imagine** a series of diverse small parks dispersed throughout the neighborhood, with their own unique qualities.

**Imagine** a neighborhood with a broad range of housing types and price levels that can bring people of diverse ages, races, and incomes into daily interaction, strengthening the personal and civic bonds essential to an authentic community.

3



# CONCEPT PLAN

#### 2009 - MARICOPA REDEVELOPMENT PLAN

"It is critical for the future sustainability of the community that the City ensures that an urban core, embracing Maricopa's uniqueness and a place where the community can live, work and play, be realized. In identifying the redevelopment area and setting forth the objectives of this plan, Maricopa has embarked on this realization."

#### 2011 - HERITAGE DISTRICT DESIGN GUIDELINES

**Goal 1** – Character, Identity and Downtown Destination. Maricopa has an identifiable urban core; this is the "heart" of the Heritage District Plan. The Heritage District Plan celebrates its culture and history through its architecture of public and private buildings, its streetscape, and small town, pedestrian friendly environment.

#### FUTURE ITEMS LISTED TO BE ADDRESSED IN 2011

#### 1.Architectural Theme.

- Included in this document

#### 2.Acceptable Color Schemes and Materials.

- Included in this document

# 3. Alternative Landscaping Design Guidelines (i.e. pedestrian mall, seating areas, gardens, etc).

- Partially included in this document.

# 4. Parking Regulations and Design Guidelines (i.e. parking ratio per use, shared parking, off site street parking, etc).

- Preliminary plan in this document
- Codified version in form based code.

# 5. Public Transportation Guidelines (i.e. bus shelter, bus drop off lanes, etc).

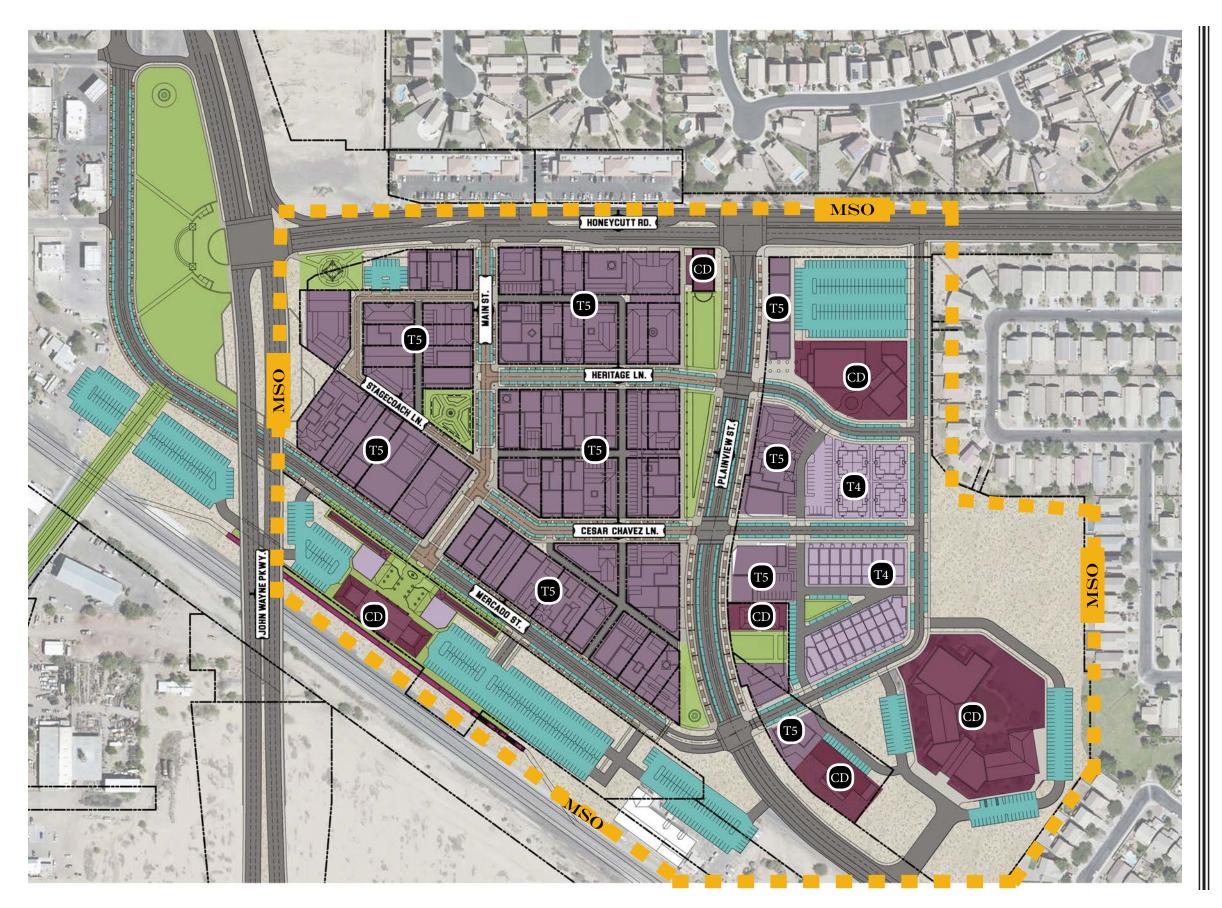
- Preliminary plan in this document.

#### **6.Street Section Design Guidelines**

- Included in this document.

# 7. Sustainable Design Guidelines (shade areas, heat island reduction, etc).

- Included as part of design guidelines.



# REGULATING PLAN

The intent of the regulating plan is to designate the form of the district block-by-block using Transect Districts.

Transect Districts organize distinct physical environments provide a choice in living arrangement for citizens with differing physical, social, and emotional needs.

### T4

#### GENERAL DISTRICT

The T4 District consists of moderately settled lands, is primarily residential in character, but permits an appropriate level of Mixed Use. Moderate setbacks and Lot coverage by buildings creates an increased sense of spatial definition.

### **T5**

#### CORE DISTRICT

The T5 District consists of heavily settled lands and is primarily Mixed-Use in character. Shallow setbacks, high Lot coverage, and multi-level buildings creates strong spatial definition of outdoor spaces.

#### CD

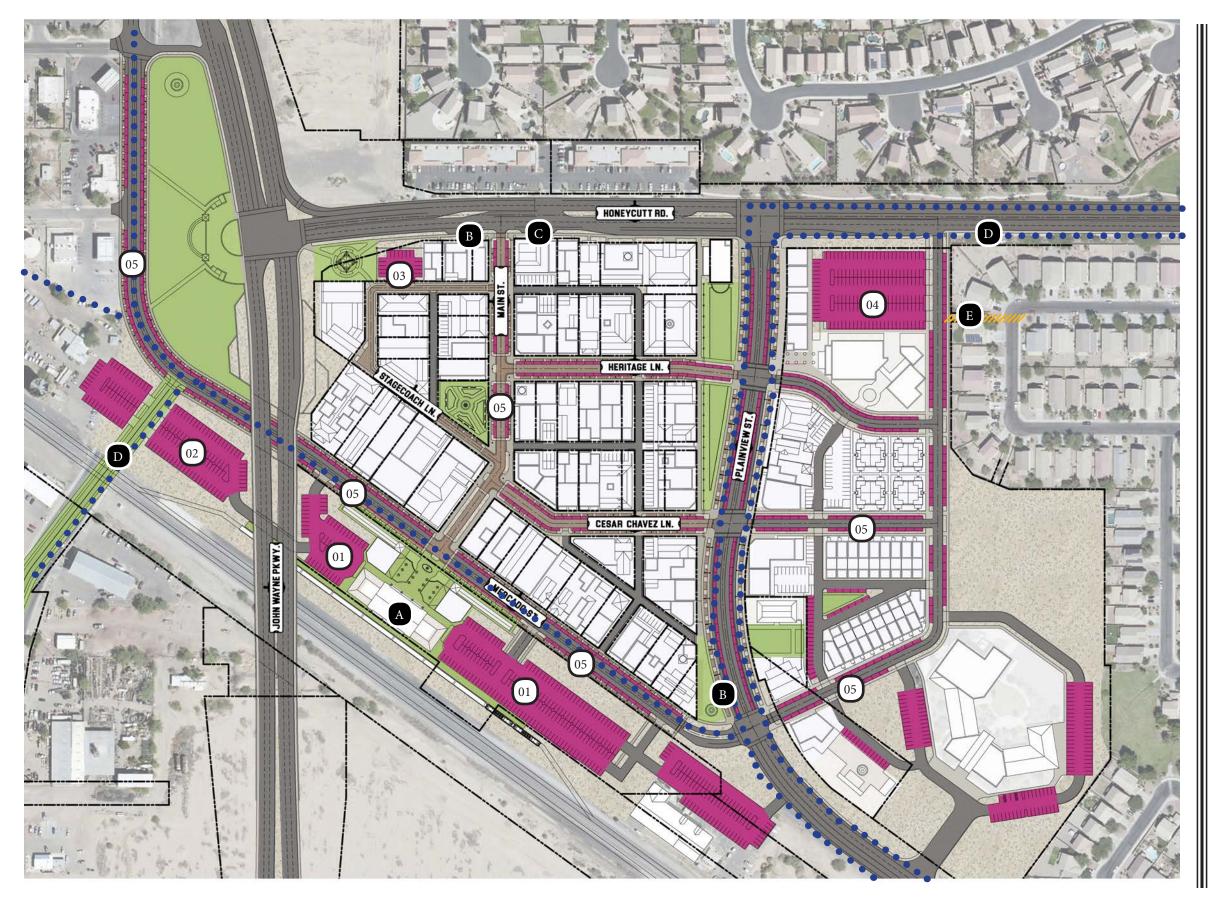
#### CIVIC DISTRICT

The Civic District consists of open spaces and public buildings dedicated to arts, culture, education, recreation, local government, and/or municipal parking Uses that serve as necessary components of any community.

MSO

Maricopa Station Overlay. Heritage District, sub district area 3





# DISTRICT MOBILITY & ACCESS

Mobility and Access within the District will be unique to the city. Pedestrian safety and comfort are the primary goals. Existing streets will provide automobile access and parking will be located in both centralized garages and throughout the District. Public transportation and car share access will play an integral part in this shift. A car share program focusing on providing access to/from the train depot area, via public-private partnerships. Fees may be charged to the service providers and developers may count spaces for car-shares toward their required spaces.

••••••

#### MOBILITY LEGEND

- AMTRAK TRAIN STATION
- **B** BUS STOP
- CAR SHARE STATION
- CONNECTED BIKE NETWORK
- NEIGHBORHOOD PEDESTRIAN ////////

CONNECTIONS

| • | • • • • • • • • • • • • • | •••••                  |  |  |  |  |
|---|---------------------------|------------------------|--|--|--|--|
| MARICOPA STATION DISTRICT PARKING       |                           |                        |  |  |  |  |
|   | QTY                       | 5/1000<br>BLDG<br>AREA |  |  |  |  |
| 01 TRAIN STATION PARKING                | 238                       | 47,600                 |  |  |  |  |
| 02 TRAIN STATION WEST                   | 148                       | 29,600                 |  |  |  |  |
| 03 WATER TOWER LOT                      | 19                        | 3,800                  |  |  |  |  |
| 04 HONEYCUT LOT                         | 159                       | 31,800                 |  |  |  |  |
| 05 ON STREET PARKING                    | 553                       | 110,600                |  |  |  |  |
| TOTAL:                                  | 1,033                     | 223,400                |  |  |  |  |

| FUTURE PARKING GARAGE EXPANSION     |     |         |  |  |  |  |
|-------------------------------------|-----|---------|--|--|--|--|
| 06 - FUTURE<br>HONEYCUT GARAGE      | 636 | 127,360 |  |  |  |  |
| 07 - FUTURE TRAIN<br>STATION GARAGE | 300 | 60,000  |  |  |  |  |

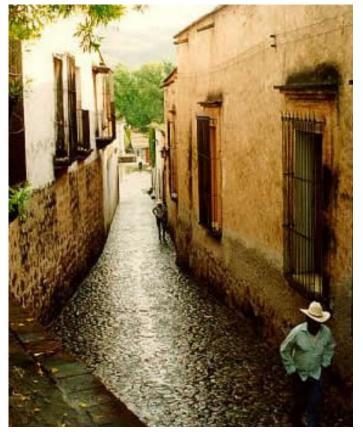
PARKING GARAGE TOTAL:

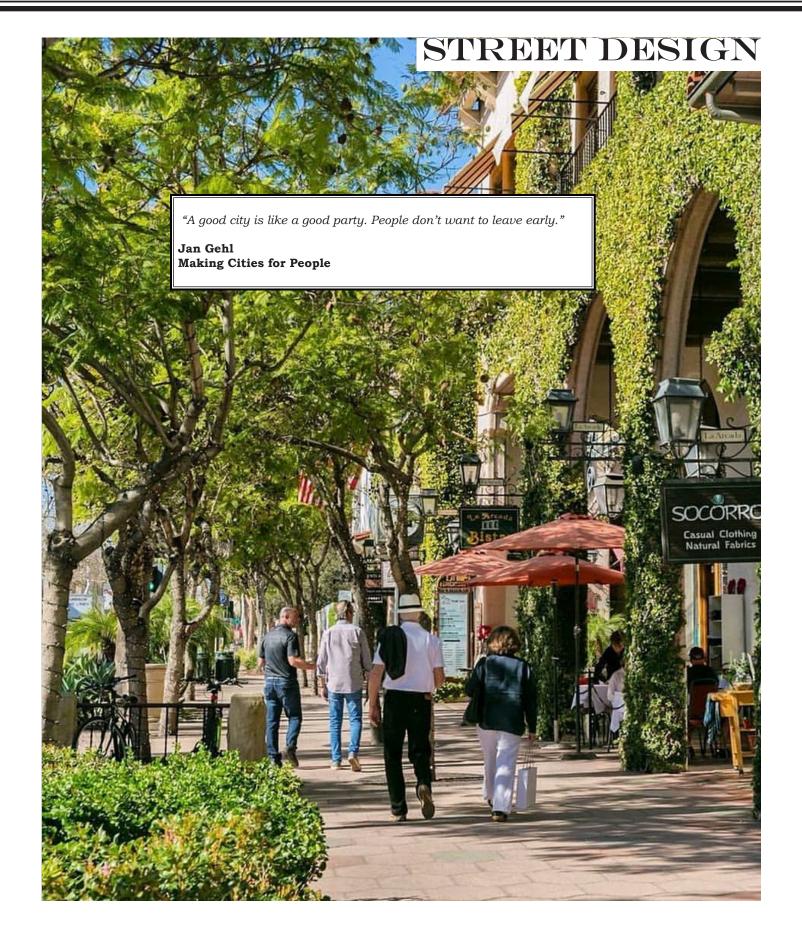
**777 187,360** FOR SITE PARKING

\*PARKING DATA IS EXCLUSIVE OF ON SITE PARKING PROVIDED BY EACH LOT WHICH COULD RANGE BETWEEN 2-4 SPACES PER LOT YIELDING 200 - 400 SPACES.



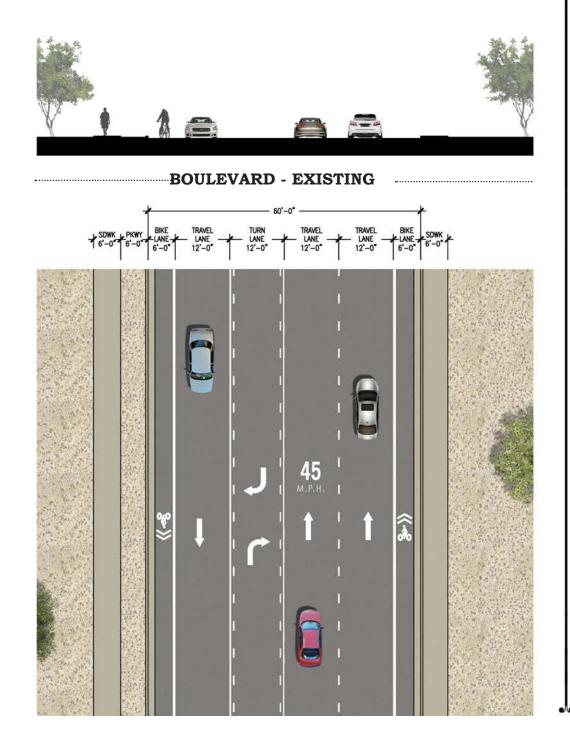




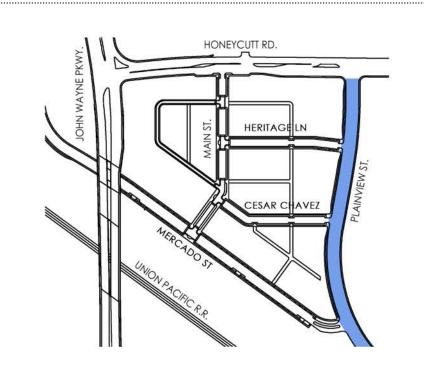


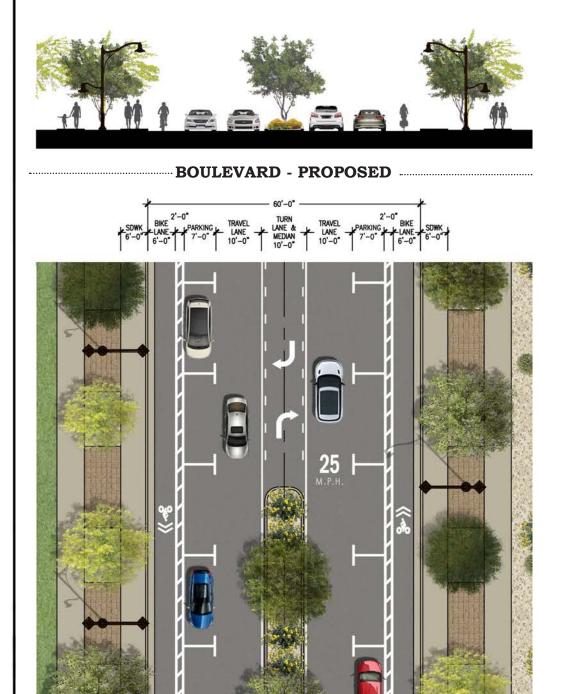
# BOULEVARD

ROW 120': CURB WIDTH 60'



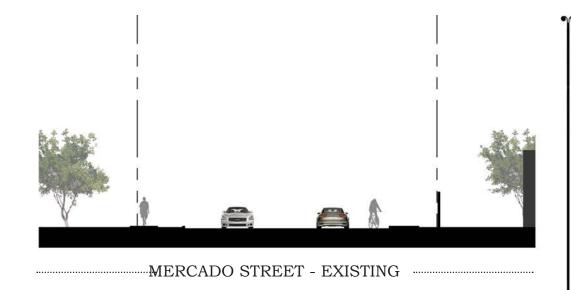






# MERCADO STREET

ROW 66': CURB WIDTH 45'

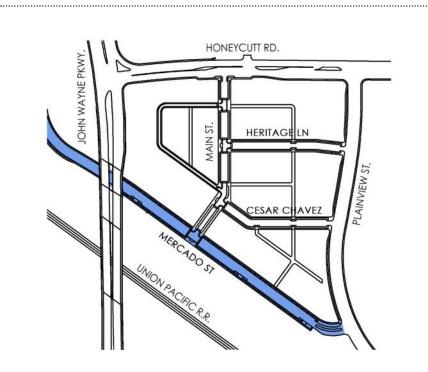


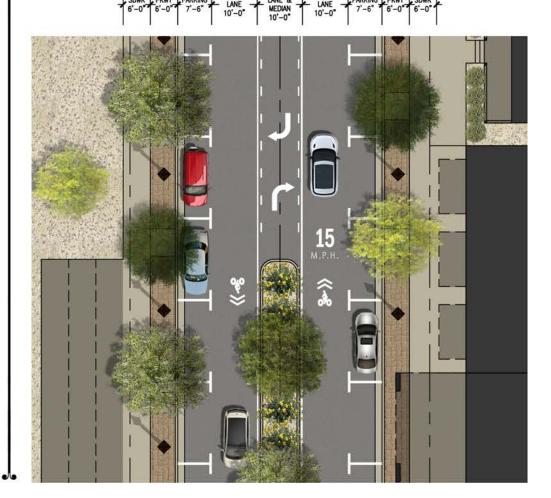
35











# COMMERCIAL STREET

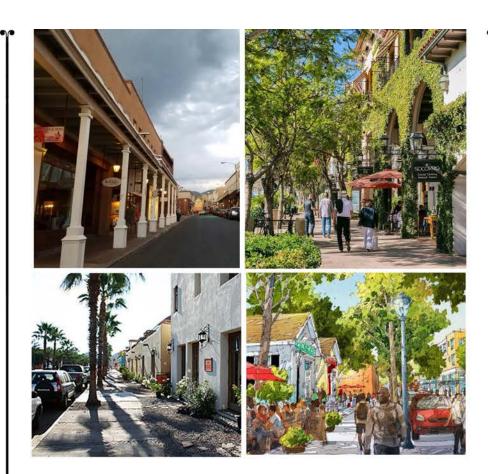
ROW 60': CURB WIDTH 34'

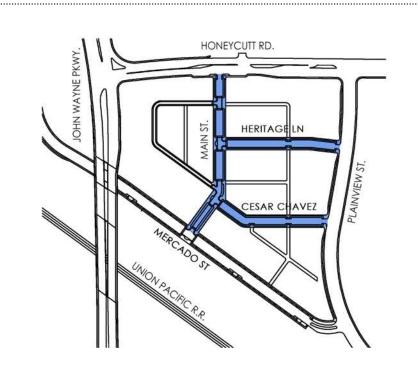


COMMERCIAL STREET - EXISTING



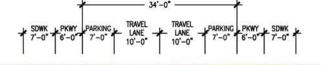














# LANE

#### ROW 30': CURB WIDTH 12'

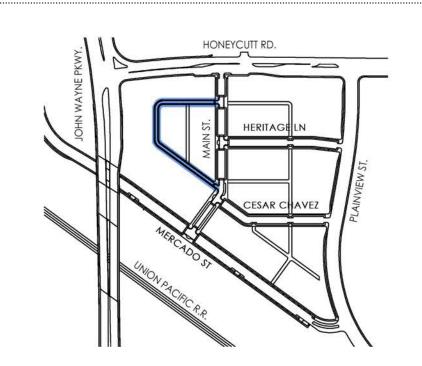


LANE - EXISTING

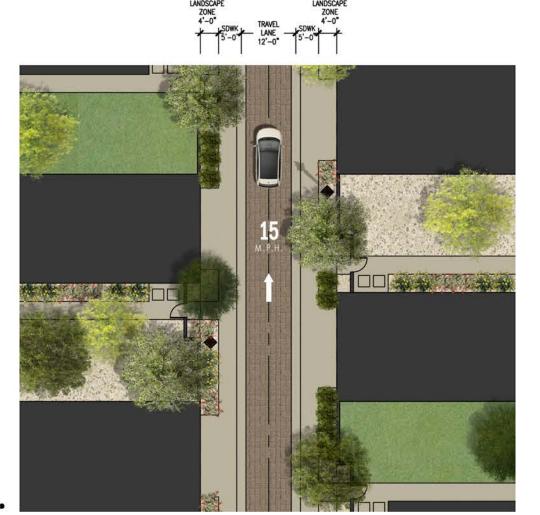






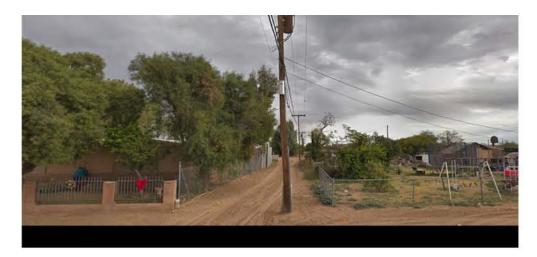






# ALLEY

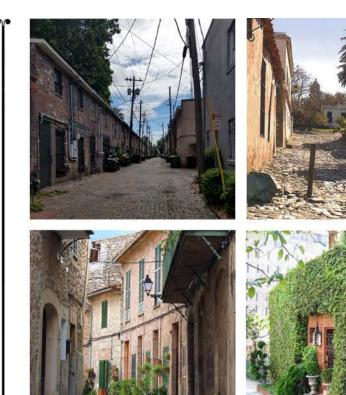
#### ROW 20': CURB WIDTH 14'

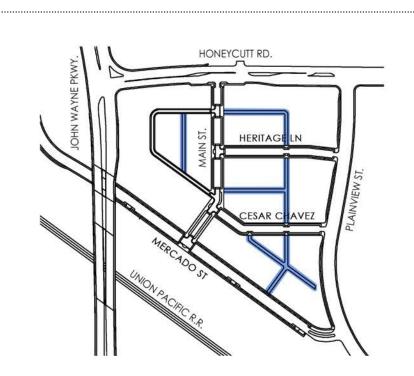


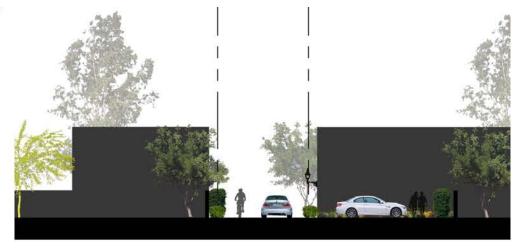
**ALLEY - EXISTING** 

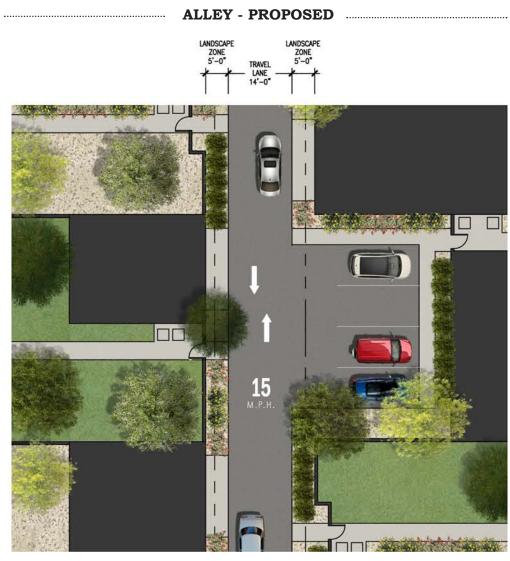












#### 304A - 4.6 PUBLIC REALM: STREET AND THOROUGHFARE DESIGN GUIDELINES

Thoroughfares located in the Maricopa Station Overlay "District" are subject to the requirements of this section.

- (1) Intent
  - (a) Thoroughfares are intended for use by vehicular and pedestrian traffic and to provide access.
  - (b) Pedestrian comfort should be the primary consideration for the design of Thoroughfares. Design conflicts between vehicular and pedestrian movement shall be decided in favor of the pedestrian.
  - (c) A diversity of Street Tree Species should be planted throughout the District to promote resistance to disease and insect blight.
  - (d) Street Trees should create a visually unified streetscape and provide shade for pedestrians.

#### (2) General

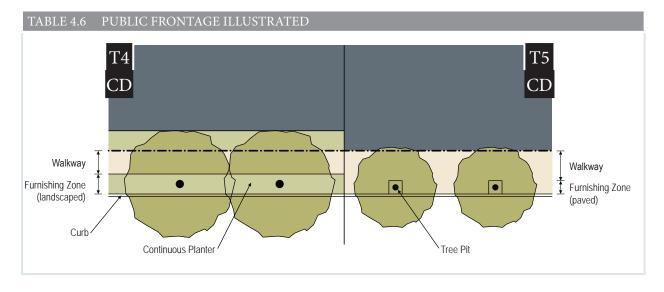
- (a) Thoroughfares consist of vehicular lanes, parking lanes and Public Frontages.
- (b) Thoroughfare types should be designed in context to abutting Sub-Districts according to Table 4.6.

#### (3) Process

- (a) Building and/or construction permits should be issued for the development or redevelopment of any Thoroughfare within the District after the submittal of a streetscape plan in compliance with the Public Frontage guidelines of this Section.
- (b) Streetscape plans submitted under this Section shall be approved by Administrative Review.

#### (4) Public Frontage Guidelines for Both sub-districts T4, T5

- (a) The Public Frontage of Thoroughfares contributes to the character of each Sub-District and includes:
  - i) the type of Drainage located adjacent to the vehicle lanes;
  - the Furnishing Zone area provided to accommodate Street Trees, Public Infrastructure, and Public Furniture;
  - iii) and the type of Walkway provided for pedestrians.
- (b) The Public Frontage of Thoroughfares shall be designed as specified on Table 4.6. Public Frontage that passes from one Transect Zone to another shall be adjusted as specified on Table 4.6.
- (c) Street Trees on Mercado Street should be planted in a regularly-spaced Allee pattern as illustrated on Table 4.8C. The prescribed Planting Technique, spacing, and size of Street Trees is specified for each Thoroughfare type on Tables 4.6A-D. The spacing of Street Trees may be adjusted by Exception to accommodate specific site conditions.



- (d) When planted, Street Trees minimum height should be ten (10) feet and / or two (2) inches in caliper.
- (e) Public Frontage in front of a Terminated Vista or Civic Space may be exempt from Street Tree requirements by Exception.
- (f) To keep walkways and driveways clear from tree branch obstructions, Street Tree Canopy, at maturity or with minor pruning, should provide a minimum vertical clearance of eight (8) feet for Sidewalks and Paths, driveways, parking spaces, Thoroughfares, loading areas. Vertical clearance measurements shall be taken from the bottom branches of the main Canopy to the ground surface below.
- (g) For installation within the Furnishing Zone, the prescribed types of Public Lighting shall be shown on Table 4.7. The spacing may be adjusted by Exception to accommodate specific site conditions.
- h) The paving design of the Walkway should be continuous for the extent of each Block Face.

#### (5) Public Frontage Guidelines specific to sub-district T4

- (a) The Public Frontage should include Street Trees planted in either a repeating sequence of one (1) species or Cultivar or in an alternating sequence of two (2) species or Cultivar as illustrated on Table 4.8C for the extent of each Block Face.
- (b) The Furnishing Zone section of the Public Frontage should not be paved except with durable pervious Pavers with an open soil area left around each Street Tree, centered at the tree trunk. Mulch shall be applied to the open soil area.

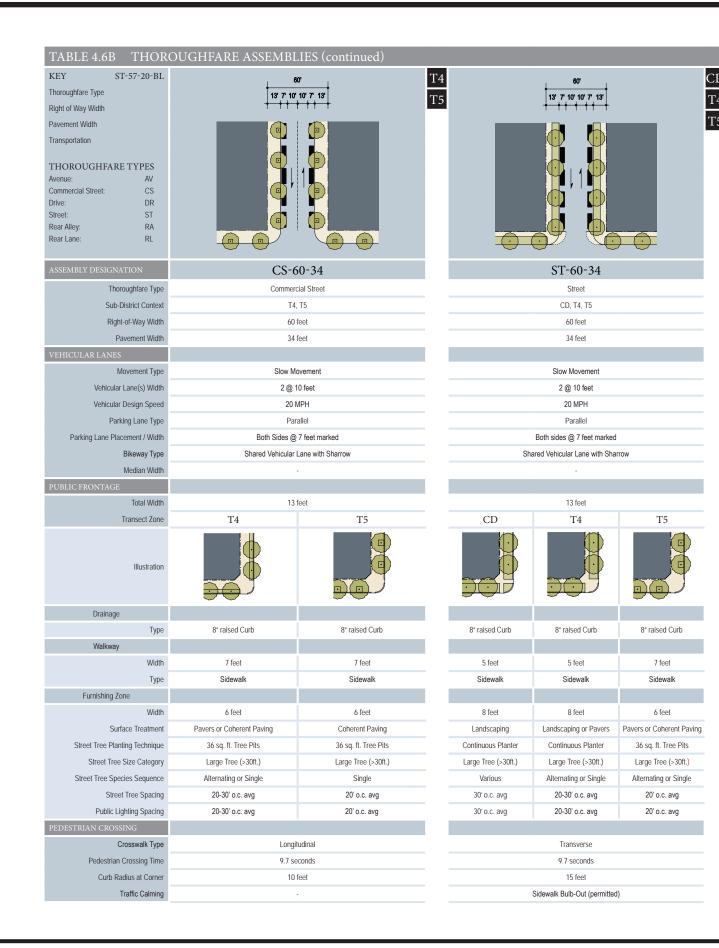
#### (6) Public Frontage Guidelines specific to sub-district T5

- (a) The Public Frontage should include Street Trees planted in either a repeating sequence of one (1) species or Cultivar or in an alternating sequence of two (2) species or Cultivar as illustrated on Table 4.8C for the extent of each Block Face. If an alternating sequence is planted, Street Tree species or Cultivars shall have similar Canopy shape, density, height, and diameter characteristics.
- (b) At Commercial Frontages, Street Trees should be planted in an irregularly-spaced Allee pattern as illustrated on Table 4.8C to avoid visually obscuring shop front windows and signage.
- (c) The Furnishing Zone section of the Public Frontage should be paved.
- (d) A minimum 16 sq. ft. open soil area should be left around each Street Tree, centered at the tree trunk. Mulch shall be applied to the open soil area.
- (e) Tables are permitted within the Furnishing Zone in front of any building with a Commercial Use.

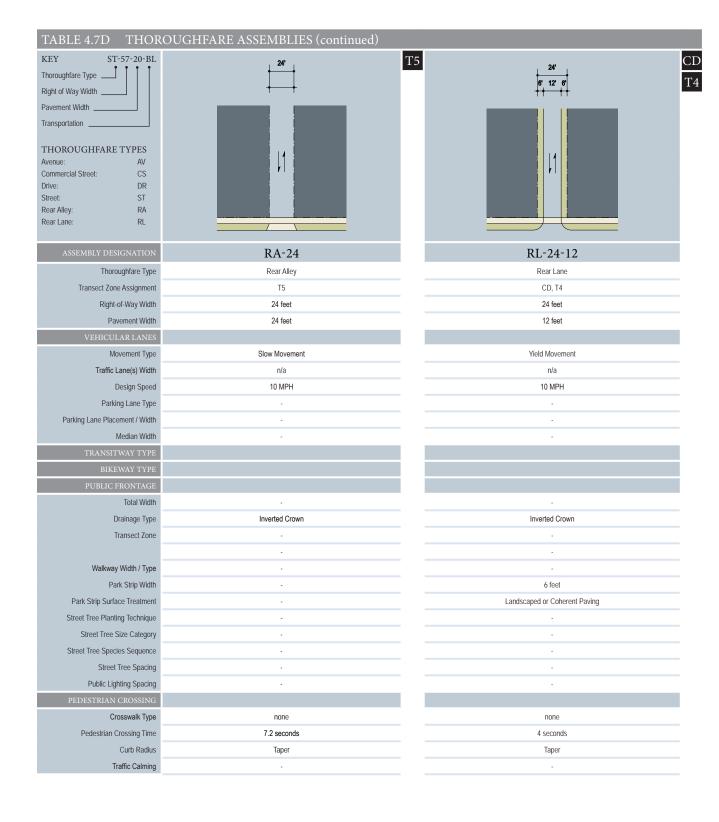
#### (7) Allocation and Structure of Thoroughfares and Blocks

- (a) The Thoroughfare Network is structured to Blocks defined in the District Regulating Plan with the following maximum Block Face lengths and Block perimeters:
  - i) T4 600 ft. max / 2400 ft. perimeter
  - ii) T5 500 ft. max / 2000 ft. perimeter









# STREET AMENITIES

#### **∹** FURNISHINGS



CAST IRON BOLLARD



VINTAGE PARK BENCH



CIVIC FOUNTAIN

#### **LANDSCAPE**



VINTAGE STREET SIGNS

DESERT PARKWAYS



**EUCALYPTUS GROVE** 



SONORAN COURTYARD



PALM GROVE PLAZA

#### A. BLVD. POLE LIGHT

STERNBERG LIGHTING 1917 JERSEY CITY

POLE: STERNBERG LIGHTING 1000 DORADO SERIES

HEIGHT: 16'-0" UPPER 10'-0" LOWER

BASE: 45" X 20" DIA

#### ACCENT:

- FLAG MOUNT
- FLOWER BASKET
- SEASONAL LIGHT POWER



∹ STREET LIGHTS :-

#### **B. MARKET ST. POLE LIGHT**

STERNBERG LIGHTING 1843 CARSON CITY

POLE: STERNBERG LIGHTING 1000 DORADO SERIES

HEIGHT: 10-0"

BASE: 45" X 20" DIA

#### ACCENT:

- FLAG MOUNT - FLOWER BASKET
- SEASONAL LIGHT POWER



HEAD: STERNBERG LIGHTING 1843 CARSON CITY

POLE: STERNBERG LIGHTING 1000 DORADO SERIES

HEIGHT: 10'-0"

BASE: 45" X 20" DIA

ACCENT: - SEASONAL LIGHT POW-



#### D. WALL MOUNT LIGHT

STERNBERG LIGHTING 1843 CARSON CITY

STERNBERG LIGHTING 478E - 36" ARM

HEIGHT: 8'-0"

BASE: NONE

ACCENT: - NONE





COBBLE STONE PAVING



AGGREGATE CONCRETE



FLAGSTONE PAVING





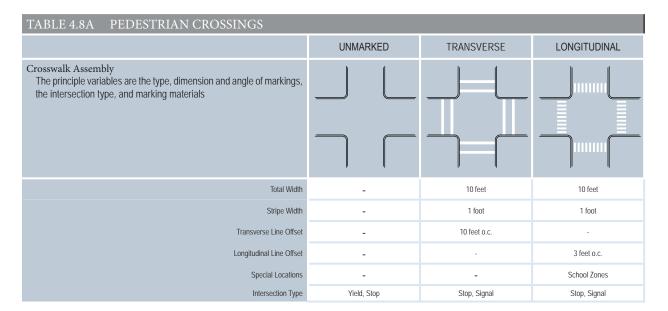


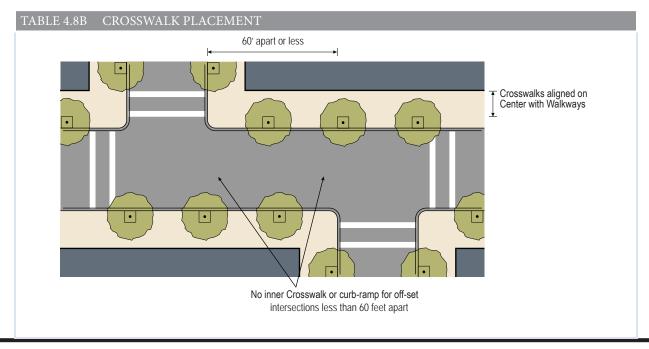




#### 304A - 4.8 PUBLIC REALM: CROSSWALK DESIGN GUIDELINES

- (1) Intent
  - (a) Crosswalks are designed to increase in contrast based on the potential conflict caused between the vehicular capacity of a Thoroughfare and the number of pedestrians crossing the street.
- (2) General to all sub-districts T4, T5
  - (a) Crosswalks shall be designed as illustrated on Table 4.8A. Required Crosswalk types are specified for each Thoroughfare type on Tables 4.7A-D.
  - (b) Crosswalks shall have a minimum width of 10 feet and shall be aligned on center with the Walkways of the Public Frontage which they connect as illustrated by Table 4.8A.
  - (c) At an offset intersection, or at two T intersections less than 60 feet apart, Crosswalks shall be located as illustrated on Table 4.8B.





# STREET TREES AND CROSSWALKS

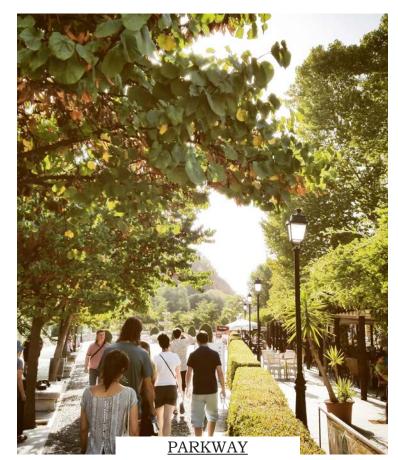
| TABLE 4.8C STREET TREE PLANTING PATTER   | RNS                     |  |   |             |            |                                    |  |     |
|--|-------------------------|--|---|-------------|------------|------------------------------------|--|-----|
|  | REGULAR - MARKET STREET |  |   |             | IRREGUL    | IRREGULAR - ALL OTHER STREET TYPES |  |     |
| a. Allee Spacing Pattern Street Trees shall be planted at 30-foot intervals in a regularly-spaced Allee pattern on Mercado Street and an irregular pattern on all others. Commercial Frontages in T5 Sub-Districts, Street Trees should be planted in an irregularly-spaced Allee pattern to avoid visually obscuring shopfront windows and signage. |                         |  | 1 |             | (n)        |                                    |  | - P |
|  | SINGLE                  |  |   | ALTERNATING |            |                                    |  |     |
| b. Species or Cultivar Sequence<br>In specified Sub-Districts, Street Trees shall be planted in either a<br>repeating sequence of one (1) species or Cultivar or in an alternating<br>sequence of two (2) species or Cultivar to promote planted species<br>diversity.   |                         |  |   |             |            | 7                                  |  |     |
|  | SIMILAR CANOPY          |  |   |             | DISSIMILAR | R CANOPY                           |  |     |
| c. Canopy Characteristics<br>In T5 Sub-Districts, Street Trees planted in an alternating sequence of two<br>(2) species or Cultivar shall have similar Canopy shape, density, height,<br>and diameter characteristics to create a visually unified streetscape.  |                         |  |   |             |            |                                    |  |     |

# CIVIC BUILDINGS & SPACES

"Civic buildings and public gathering places require important sites to reinforce community identity and the culture of democracy. Their architecture and design should be distinctive in form, because their role is different from that of other buildings and places that constitute the fabric of the city."







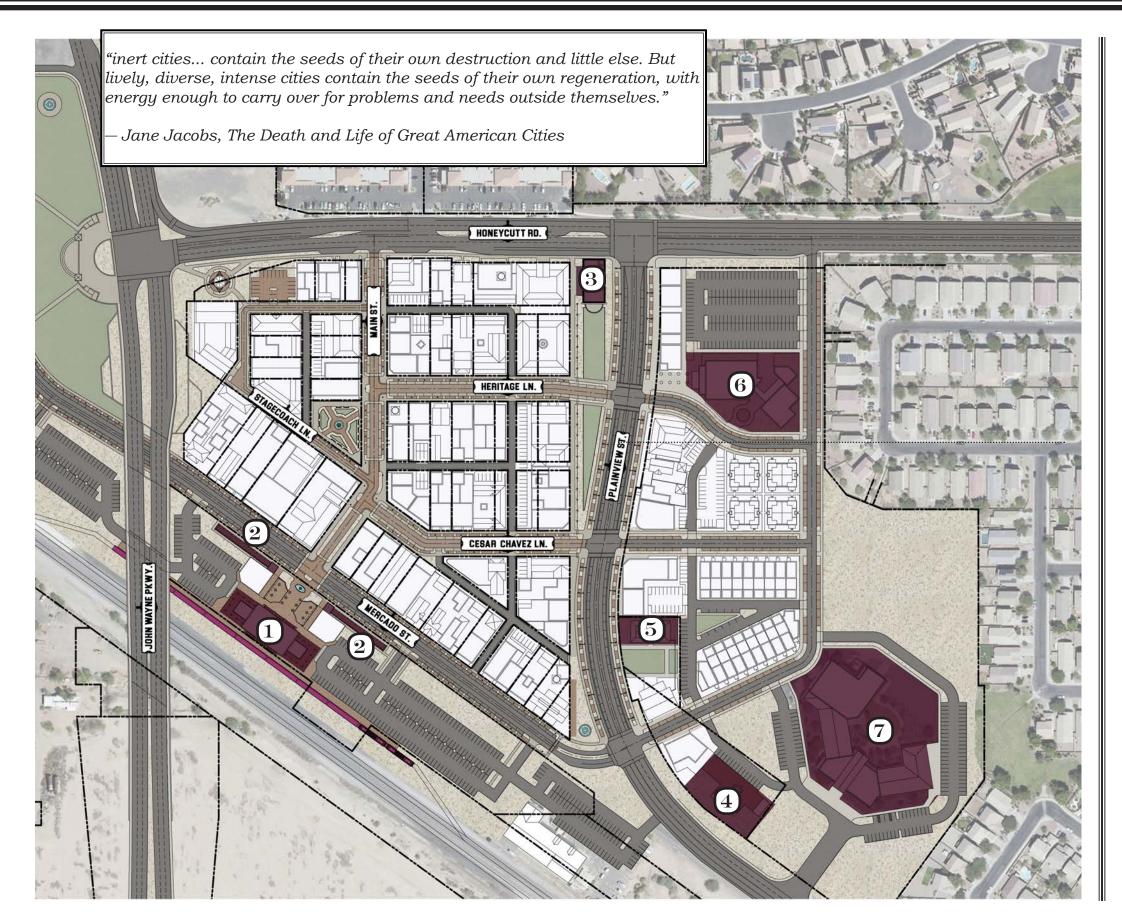




#### 304A - 5.1 PUBLIC REALM: CIVIC SUB-DISTRICT DESIGN GUIDELINES

Lots and buildings located in the Civic Sub-District are subject to the guides of this section.

- (1) Intent
  - (a) Civic Sub-Districts provide for open spaces and public buildings that serve as necessary amenities for compact, mixed use, walkable District.
- (2) Process
  - (a) Building and/or construction permits should not be issued for the development or redevelopment of Civic Spaces or Civic Buildings prior to the submittal of a site plan showing the following, in compliance with the guidelines described in this section and in addition to City Code:
    - i) For Civic Space
      - a. Type
      - b. Hardscape Plan
      - c. Landscape Plan
      - d. Plant List
      - e. Irrigation Plan, if applicable
    - ii) For Civic Buildings
      - a. Building Placement
      - b. Building Height
      - c. Building Frontage
      - d. Building Use
      - e. Parking Location
      - f. any requirements for Civic Space, if applicable
  - (b) Building and site plans submitted under this Section shall be prepared by the land owner or a representative of the land owner, and shall be approved by Administrative Review.



# CIVIC BUILDINGS

TRAIN STATION / LIVING ROOM

MARICOPA PUBLIC MARKET

PUMPHOUSE STAGE & PUBLIC RESTROOMS

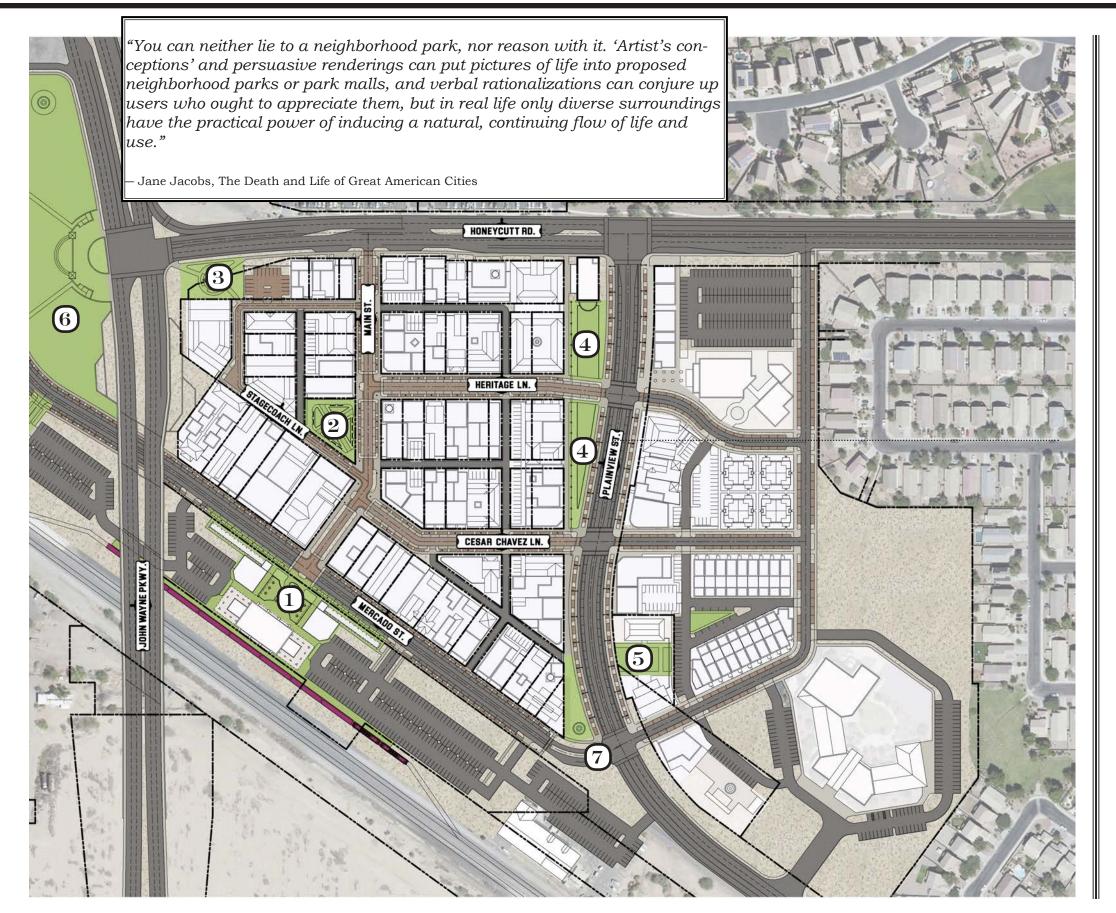
HERITAGE MUSEUM & PARK

VETERANS CENTER

THEATER AND ARTS BUILDING

SCHOOL DISTRICT OFFICES





# CIVIC SPACES

TRAIN / MARKET PLAZA

TOWN SQUARE

WATER TOWER PARK

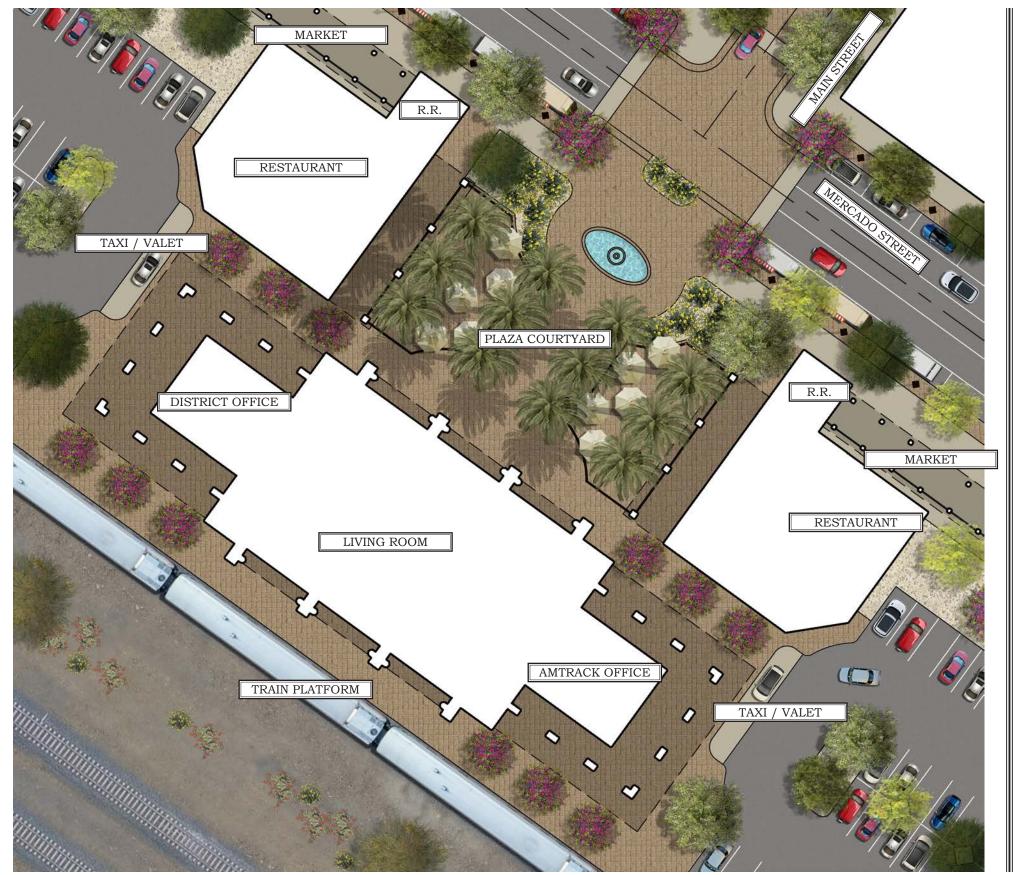
PARKWAY

HERITAGE PARK (FUTURE)

PARKWAY - JOHN WAYNE (FUTURE)

PARKWAY - MAIN STREET GATEWAY





# TRAIN STATION & MARKET PLAZA



OBJECTIVES AND GOALS

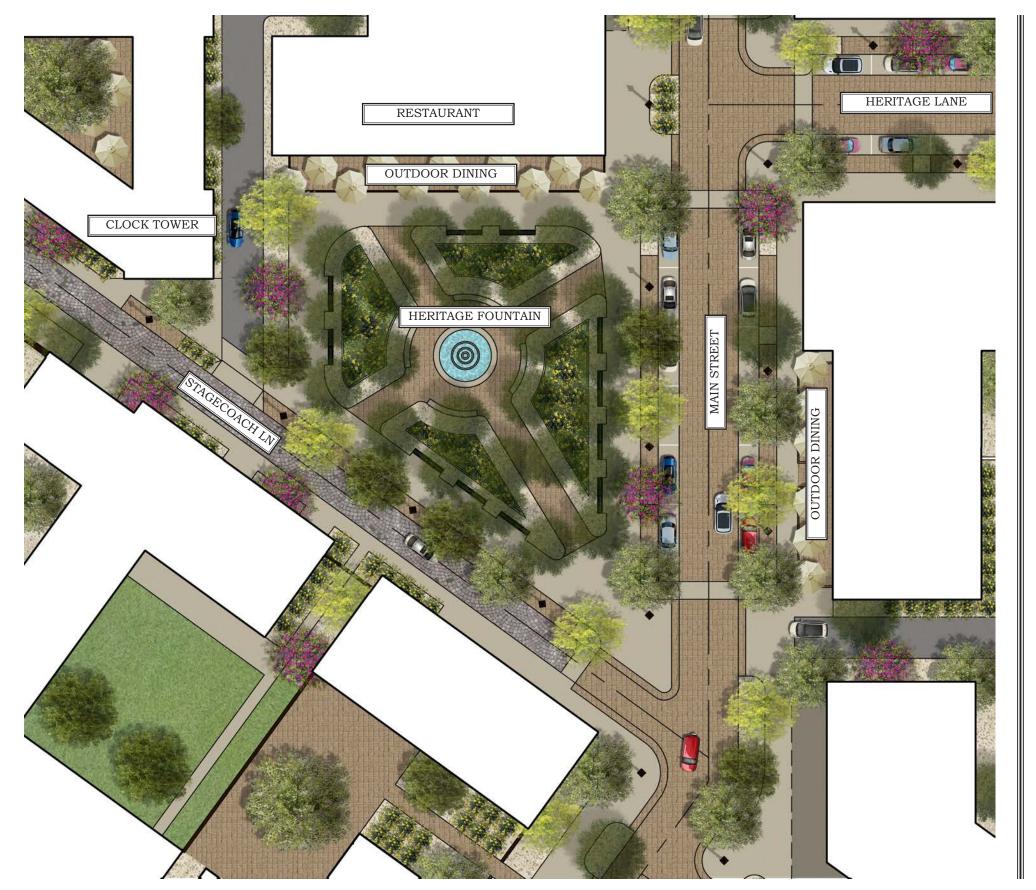
- FRONT DOOR TO TRAIN STATION
- CIVIC IDENTITY FOR THE CITY
- EVENT PLAZA
- FARMERS / CRAFT MARKETPLACE
- SOCIAL HUB FOR YOUNG AND OLD
- CULINARY DESTINATION











# TOWN SQUARE



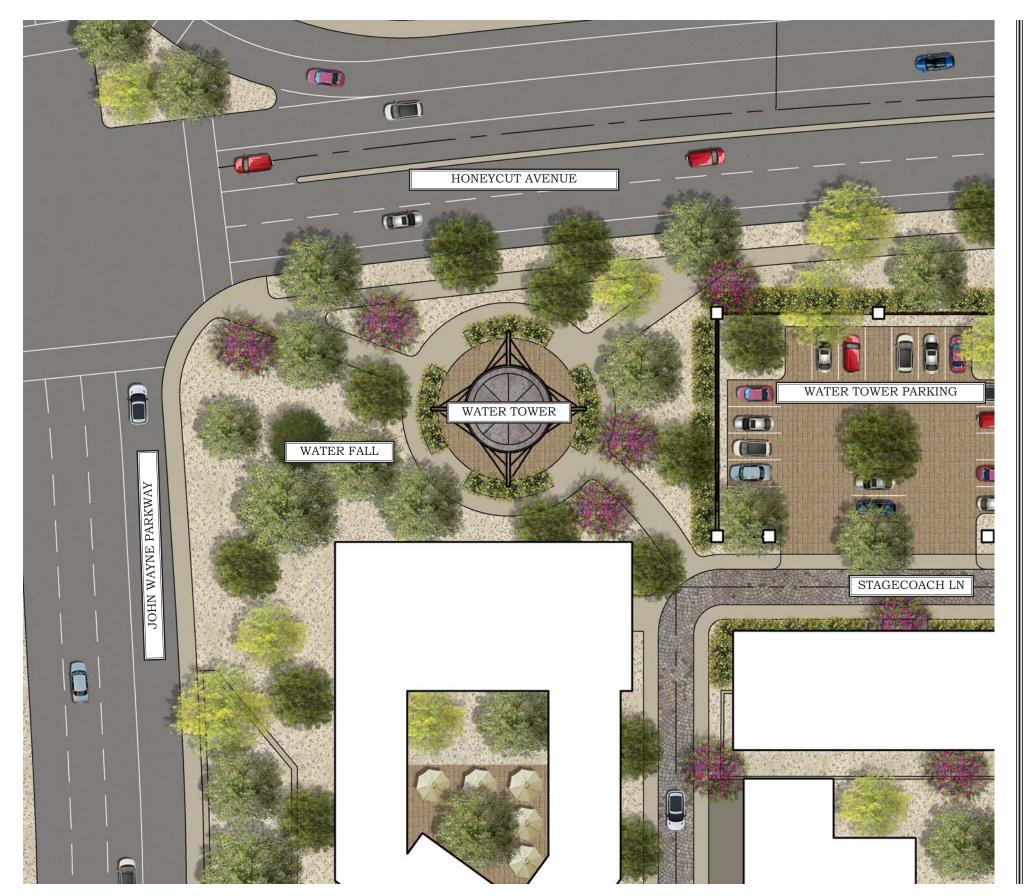
OBJECTIVES AND GOALS

- PUBLIC SHADE OASIS
- BUSKING AND STREET PERFORMANCE
- SOOTHING SOUNDS OF THE FOUNTAIN
- FIRST DATE PARK
- BROWN BAG LUNCH PARK









# WATER TOWER PARK



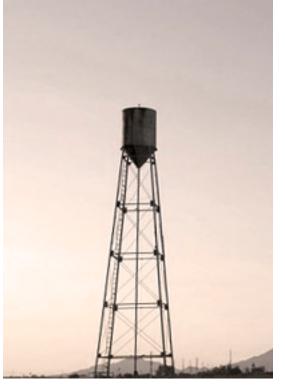
OBJECTIVES AND GOALS

- HERITAGE DISTRICT IDENITY SIGN
- MARICOPA WELLS HERITAGE SITE
- GATEWAY FROM THE NORTH
- WATER FEATURE







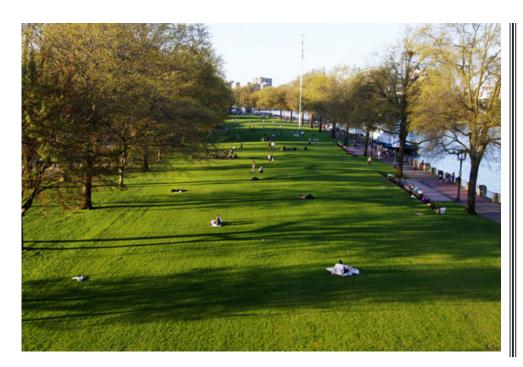












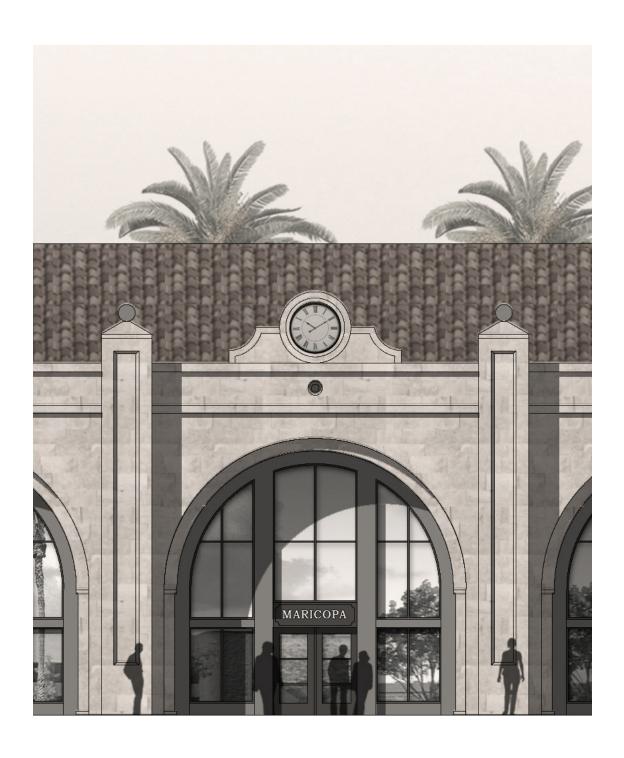
# PARKWAY



- SIMPLE GREENSPACE
- FLEXIBLE LAWN
- DOG PLAY AREA
- A SMALL CONCERT VENUE SPACE.
- MOVIES IN THE PARK



# ARCHITECTURAL CHARACTER



SONORAN SOUTHWEST





WESTERN AMERICANA



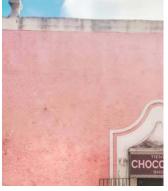


AGRARIAN





#### ROOFING







PAINTED WOOD EAVE



BRICK SOLDIER COARS



**CLAY TILE ROOF** 

#### -: WINDOWS & DOORS :-



RESIDENTIAL DOOR



RESIDENTIAL DOOR



COMMERCIAL FRONTAGE



WINDOW BALCONIES

#### ∹ WALL MATERIALS :-



STONE SIDING



INTEGRAL COLOR PLASTER



PLASTER ON ADOBE/BRICK



ADOBE

# SONORAN SOUTHWEST



The Architectural Character of the Sonoran Southwest is inspired by the historic heritage of building in this unique desert climate. From the native American tribes that inhabited this area for thousands of years, to the Spanish and Mexican influences that have built charming Sonoran cities such as Alamos Mexico, Barrio Viejo Tucson, Tubac Arizona, Pueblo Grande, and historic native settlements from New Mexico to California.

Roof's are predominantly flat. Pitched roof tend to have clay tile, wood shingles or corrugated metal roof panels.

Walls tend to be thick earthen materials. Adobe, Slump Block, often times covered in a cement plaster finish. Walls are sometimes accented with to a field stone or pebble wash wainscoat at the base of the building.

Windows and doors tend to small, recessed, vertical in orientation and minimal.















#### **ROOFING**







<u>GALVANIZED</u>



**GREY ASPHALT SHINGLES** 



CORTEN CORRUTAGED

#### → WINDOWS & DOORS :-



TERRETORIAL WOOD DOORS



TYP. RETAIL ALCOVE



FOUR SQUARE WINDOW



TERRETORIAL WINDOW

#### ∹ WALL MATERIALS :-



ADOBE BRICK



BATTEN AND BOARD



**BRICK** 



WOOD LAP SIDING

# WESTERN AMERICANA

The Architectural Character of Western American is inspired by the westward frontier towns set up along train routes from the 1700's to the early 1900's. Maricopa's history is rich in history as a railroad and trading stop.

The architecture is generally simple in form. Wood buildings with vertical storefronts. Wooden Arcades, corrugated metal roofs. Residential buildings are simple in shape with a pitched roof, veranda side or front porch.

Commercial buildings are general simple in shape, windows are ordered. Storefront often have alcove entries. Arcades or awnings were a prominent feature to shade the windows from the sun. Brick and rough swan wood siding were the dominant materials of this style.

Rarely painted, natural materials usually weathered to a rustic state. Houses were often painted in simple and light colors.















#### **ROOFING**





CEDAR SHINGLES





GALVANIZED CORRUGATED

#### 🚅 WINDOWS & DOORS 📜







COMMERCIAL WINDOW



METAL FRAME WINDOW



WOOD PANEL DOORS

#### ∹ WALL MATERIALS :-







CONCRETE BLOCK

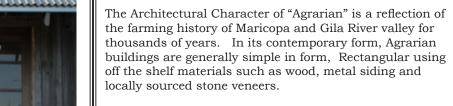


WEATHERED WOOD SIDING



CORTEN METAL SIDING

# **AGRARIAN**



Commercial buildings are typically built of masonry, brick or use wood or metal siding. Roofs are generally pitched using corrugated metal siding. Retail often has painted facades to stand out from the generally natural finished

Residential buildings often are painted, verandas, porches are a standard feature of this style. Windows and doors are orderly in their shape and organization.















#### (P) PERMITTED SIGNS TYPES



ADDRESS SIGN





BAND SIGN



BLADE SIGN





PAINTED GHOST SIGN



WINDOW SIGN



NAMEPLATE SIGN



OPEN / CLOSED SIGN NON ILLUMINATED

# (CP) CONDITIONAL PERMITTED SIGNS



SIDEWALK SIGN



YARD SIGN



OUTDOOR DISPLAY CASE



OUTDOOR MERCH DISPLAY



# SIGN GUIDELINES

The signs in Maricopa Station should be built in accordance with what would be common for Frontier Western towns prior to modern illuminated sign cabinet styles. Crafted wood, metal signs and painted signs are recommended. Illumination should be indirect. Neon signs should be minimal and only used in ways that mimic the early neon signs from pre-war era.



#### → (NP) NOT PERMITTED SIGNS



CABINET SIGN



PAN CHANNEL LETTERING



EXPOSED RACEWAY



**ILLUMINATED AWNING** 



VINYL WINDOW GRAPHICS



MARQUEE SIGN



NEON SIGN



SITE MONUMENT SIGN

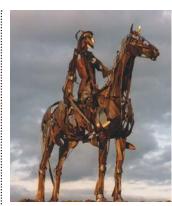
#### (P) PERMITTED ART



WESTERN ART



NATIVE AMERICAN ART



RECLAIMED



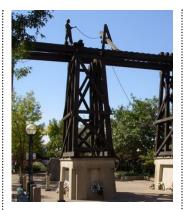
<u>IRONWORK</u>



WALL TILE ART



<u>STATUE</u>



RAILROAD INSPIRED



MEXICAN INSPIRED

#### (CP) CONDITIONAL PERMITTED ART



**MURALS** 



ILLUMINATED ART



LARGE SCALE ART



**DECONSTRUCTIVE** 

# ART AND CULTURE

Maricopa Station Neighborhood encourages both pubic and private art throughout the district. Public and Visual arts should amplify the local native American, territorial, and agricultural spirit of Maricopa Station. Materials and colors compatible and inspired by the Sonoran Desert are encouraged.



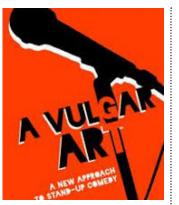








(NP) NOT PERMITTED ART



VULGAR ART



CONTEMPORARY ART



<u>GRAFFITI</u>



<u>ADVERTISEMENT</u>

#### **GENERAL GUIDELINES**

#### (1) PROJECT SUBMITTAL PROCESS

- (a) General
  - i) The District shall be administered in accordance with the procedural requirements of the City of Maricopa Municipal Code ("City Code").
  - The application for entitlement is a two-step process 1) Regulating Plan approval and 2) streetscape, site, and/or building plan approval. (see Table 2)
  - iii) Streetscape, site, and/or building plans required for the issuance of building and construction permits will not be reviewed until the plans are deemed to be in conformance with the District's Regulating Plan in a City Staff Completeness Review.
- (b) Regulating Plan
  - i) A Regulating Plan conformance application may be prepared for Administrative Review by a land owner(s), a developer, or by the Planning Department.
  - ii) The Regulating Plan(s) shall consist of one or more maps showing the following in compliance with the standards set forth in Article 304:
    - a. Conformance with Transect Sub-Districts
    - b. Thoroughfare network, including specific Thoroughfare types
    - c. Lot and Block Face length
  - iii) The Regulating Plan conformance review shall be processed by Administrative Review. Incomplete applications, or those requiring modifications will be returned to the applicant.
- (c) Streetscape, site, and/or building plans
  - Building or construction permits shall not be issued for the development of Thoroughfares or the development or redevelopment of private Lots prior to the submittal of a streetscape, site and/ or building plan as required by §304.13 Civic Sub-District Design Standards, and this Appendix's Thoroughfare Design Guidelines.
- (d) Concept, Preliminary, and Final Plat Plans, as required by Article 14 SUBDIVISION ORDINANCE of the City Code, that deviate from the Regulating Plan shall be permitted if the standards of Article 304 are met
- (e) Review of Concept, Preliminary, and Final Plat Plans is subject to the requirements of Article 14 SUBDIVISION REGULATIONS of the City Code. Where the provisions of this Chapter are in conflict with the requirements of Article 14, the provisions of Article 304 shall apply.
- (2) Administrative Review
  - (a) This Chapter specifically provides for the administrative approval or denial of Regulating, streetscape, site and/or building plans.
  - (b) If the Development Services Department denies any Regulating, streetscape, site and/or building plan, the applicant may appeal the decision to the Zoning Officer. The Zoning Officer will review the application de novo.

### PROJECT SUBMITTAL PROCESS

Maricopa Station Appendix is to provide a set of design guidelines to permit the creation of a walkable, mixed use historic district. The Heritage Overlay District regulates on the basis of physical form, with an emphasis on the relationship of private property to the public realm. The following steps outline a public and private development project submittal process to secure entitlement rights and apply for building permit(s).

#### → PERMIT SUBMITTAL PROCESS



The project submittal process outlined on the following pages is intended to provide an iterative and streamlined review in order to enable new development to achieve the goals the City of Maricopa have envisioned for the transit station area. These design guidelines with Article 304 shape the intended outcomes understanding that individual applicants have goals and expected outcomes. The structure is to submit a plan that is conformance with the overall Regulating Plan, page 3.1 above, and the requirements for public streets, civic spaces and buildings, and private spaces and buildings. These elements work together, with other developments to create an authentic place. This process is intended to enable project reviewers to collaborate with applicants to achieve a healthy and safe transit station area for everyone to experience.

